// HALBORN

Alpine Protocol Smart Contract Security Audit

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DOCUMENT REVISION HISTORY				
CONTACTS	3			
1 EXECUTIVE OVERVIEW	4			
1.1 INTRODUCTION	5			
1.2 AUDIT SUMMARY	5			
1.3 TEST APPROACH & METHODOLOGY	5			
RISK METHODOLOGY	6			
1.4 SCOPE	8			
2 ASSESSMENT SUMMARY & FINDINGS OVERVIEW	9			
3 FINDINGS & TECH DETAILS	10			
3.1 (HAL-01) MISSING SLIPPAGE/MIN-RETURN CHECK IN THE TwoAsse CONTRACT - MEDIUM	tBasket 12			
Description	12			
Code Location	12			
Risk Level	12			
Recommendation	12			
3.2 (HAL-02) WORMHOLE MESSAGES ARE MISSING CRITICAL CHECKS -	MEDIUM 14			
Description	14			
Code Location	14			
Risk Level	14			
Recommendation	15			
3.3 (HAL-03) USE SafeErc20.Safeapprove - LOW	16			
Description	16			
Code Location	16			

Recommendation	16
3.4 (HAL-04) THE CONTRACT SHOULD safeApprove(0) FIRST - LOW	17
Description	17
Code Location	17
Risk Level	17
Recommendation	17
3.5 (HAL-05) LACK OF PAUSE/UNPAUSE FUNCTIONALITY - LOW	19
Description	19
Code Location	19
Risk Level	19
Recommendation	19
3.6 (HAL-06) INCOMPATIBILITY WITH REBASING/DEFLATIONARY/INFL ARY TOKENS - INFORMATIONAL	ATION- 20
Description	20
Risk Level	20
Recommendation	20
3.7 (HAL-07) COMMENTED TODO'S IDENTIFIED - INFORMATIONAL	21
Description	21
Risk Level	21
Recommendation	21
3.8 (HAL-08) GAS OPTIMIZATIONS - INFORMATIONAL	22
Description	22
Risk Level	22
Recommendation	22

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EXECUTIVE OVERVIEW

1.1 INTRODUCTION

Alpine Protocol engaged Halborn to conduct a security audit on their smart contracts beginning on March 30th, 2021 and ending on May 21th, 2021 . The security assessment was scoped to the smart contracts provided to the Halborn team.

1.2 AUDIT SUMMARY

The team at Halborn was provided one week for the engagement and assigned a two full-time security engineer to audit the security of the smart contract. The security engineer is a blockchain and smart-contract security expert with advanced penetration testing, smart-contract hacking, and deep knowledge of multiple blockchain protocols.

The purpose of this audit is to:

- Ensure that smart contract functions operate as intended.
- Identify potential security issues with the smart contracts.

Currently, the Multiplyr platform is still under development. Although the document address some findings, as established with the Alpine team, other audits must be performed once the project is finished.

In summary, Halborn identified some security risks that were addressed by the team.

1.3 TEST APPROACH & METHODOLOGY

Halborn performed a combination of manual and automated security testing to balance efficiency, timeliness, practicality, and accuracy regarding the scope of the smart contract audit. While manual testing is recommended to uncover flaws in logic, process, and implementation; automated testing techniques help enhance coverage of smart contracts and can quickly identify items that do not follow security best practices. The following phases and associated tools were used throughout the term of the audit:

- Research into architecture and purpose.
- Smart Contract manual code review and walkthrough.
- Graphing out functionality and contract logic/connectivity/functions(solgraph)
- Manual Assessment of use and safety for the critical Solidity variables and functions in scope to identify any arithmetic related vulnerability classes.
- Dynamic Analysis (ganache-cli, brownie, hardhat).

RISK METHODOLOGY:

Vulnerabilities or issues observed by Halborn are ranked based on the risk assessment methodology by measuring the **LIKELIHOOD** of a security incident and the **IMPACT** should an incident occur. This framework works for communicating the characteristics and impacts of technology vulnerabilities. The quantitative model ensures repeatable and accurate measurement while enabling users to see the underlying vulnerability characteristics that were used to generate the Risk scores. For every vulnerability, a risk level will be calculated on a scale of 5 to 1 with 5 being the highest likelihood or impact.

RISK SCALE - LIKELIHOOD

- 5 Almost certain an incident will occur.
- 4 High probability of an incident occurring.
- 3 Potential of a security incident in the long term.
- 2 Low probability of an incident occurring.
- 1 Very unlikely issue will cause an incident.

RISK SCALE - IMPACT

- 5 May cause devastating and unrecoverable impact or loss.
- 4 May cause a significant level of impact or loss.
- 3 May cause a partial impact or loss to many.

2 - May cause temporary impact or loss.

1 - May cause minimal or un-noticeable impact.

The risk level is then calculated using a sum of these two values, creating a value of 10 to 1 with 10 being the highest level of security risk.

CRITICAL	HIGH	MEDIUM	LOW	INFORMATIONAL
10 - CRITICAL 9 - 8 - HIGH 7 - 6 - MEDIUM 5 - 4 - LOW 3 - 1 - VERY LO	DW AND INFORMAT	TIONAL		

1.4 SCOPE

- 1. Moonwell Finance Token Sale Contracts
 - (a) Repository: Token Sale
 - (b) Commit ID: 726dcbaef18670d344fa5621c23c4db0e403583a
- 2. Out-of-Scope
 - (a) test/*.sol

Out-of-scope: External contract, libraries and financial related attacks.

2. ASSESSMENT SUMMARY & FINDINGS OVERVIEW

CRITICAL	HIGH	MEDIUM	LOW	INFORMATIONAL
0	0	2	3	3
	L	[KELIHOOD)	
(HAL-04) (HAL-05)		(HAL-01) (HAL-02)		
	(HAL-03)			
(HAL-06) (HAL-07) (HAL-08)				

IMPACT

EXECUTIVE OVERVIEW

SECURITY ANALYSIS	RISK LEVEL	REMEDIATION DATE
(HAL-01) MISSING SLIPPAGE/MIN-RETURN CHECK IN THE TwoAssetBasket CONTRACT	Medium	-
(HAL-02) WORMHOLE MESSAGES ARE MISSING CRITICAL CHECKS	Medium	_
(HAL-03) USE SafeErc20.Safeapprove	Low	-
(HAL-04) THE CONTRACT SHOULD safeApprove(0) FIRST	Low	-
(HAL-05) LACK OF PAUSE/UNPAUSE FUNCTIONALITY	Low	_
(HAL-06) INCOMPATIBILITY WITH REBASING/DEFLATIONARY/INFLATIONARY TOKENS	Informational	_
(HAL-07) COMMENTED TODO'S IDENTIFIED	Informational	_
(HAL-08) GAS OPTIMIZATIONS	Informational	-

FINDINGS & TECH DETAILS

3.1 (HAL-01) MISSING SLIPPAGE/MIN-RETURN CHECK IN THE TwoAssetBasket CONTRACT - MEDIUM

Description:

Trades can happen at a bad price and lead to receiving fewer tokens than at a fair market price. The attacker's profit is the protocol's loss.

The contract is missing slippage checks, which can lead to being vulnerable to sandwich attacks.

Code Location:

Listing 1:	TwoAssetBasket.sol
	t256[] memory btcAmounts = uniRouter.
i swapExa 174	ctTokensForTokens(_tokensFromDollars(token1, amountInputFromBtc),
175	0,
176 177	<pre>pathBtc, address(this),</pre>
178	block.timestamp
179);	

Risk Level:

Likelihood - 3 Impact - 3

Recommendation:

Add minimum return amount checks. Accept a function parameter that can be chosen by the transaction sender, then check that the actually received amount is above this parameter. Alternatively, check if it's feasible to send these transactions directly to a miner such that they are not visible in the public mempool.

3.2 (HAL-02) WORMHOLE MESSAGES ARE MISSING CRITICAL CHECKS - MEDIUM

Description:

During the code review, It has been observed wormhole messages are missing several important checks.

Code Location:

Lis	ting 2: L2Vault.sol
232	<pre>function receiveTVL(bytes calldata message) external {</pre>
233	(IWormhole.VM memory vm, bool valid, string memory
L,	reason) = wormhole.parseAndVerifyVM(message);
234	<pre>require(valid, reason);</pre>
235	
236	// TODO: check chain ID, emitter address
237	// Get tvl from payload
238	<pre>(uint256 tvl, bool received) = abi.decode(vm.payload,</pre>
Ļ	(uint256, bool));

Listing 3: L1Vault.sol

	<pre>function receiveMessage(bytes calldata message) external {</pre>
78	(IWormhole.VM memory vm, bool valid, string memory reason)
L =	<pre>wormhole.parseAndVerifyVM(message);</pre>
79	<pre>require(valid, reason);</pre>
81	<pre>// TODO: check chain ID, emitter address</pre>

Risk Level:

Likelihood - 3 Impact - 3

Recommendation:

Ensure that all necessary checks are placed in the vaults, as in the example below. This can prevent possible misbehaves using the wormhole infrastructure.

```
Listing 4
1 require(
2 incomingTokenTransferInfoVM.emitterChainId ==
L ALPINE_CHAIN_ID,
3 "message does not come from 12/11 vaults"
4 );
5 require(
6 incomingTokenTransferInfoVM.emitterAddress ==
7 ALPINE_ADDRESS,
8 "message does not come from vaults"
9 );
10
11 require(
12 !completedTokenTransfers[incomingTokenTransferInfoVM.hash
L ],
13 "transfer info already processed"
14 );
```

3.3 (HAL-03) USE SafeErc20.Safeapprove - LOW

Description:

The approve() function will fail for certain token implementations that do not return a boolean value. Hence, it is recommended to use safeApprove().

Code Location:

Lis	ting 5:	L1Vault.sol (Lines 18,37)
91	func	<pre>tion _transferFundsToL2(uint256 amount) internal {</pre>
92		token.approve(predicate, amount);
93		<pre>chainManager.depositFor(address(staging), address(token),</pre>
L,	abi.enco	dePacked(amount));
94		
95		// Let L2 know how much money we sent
96		<pre>uint64 sequence = wormhole.nextSequence(address(this));</pre>
97		bytes memory payload = abi.encodePacked(amount);
98		<pre>wormhole.publishMessage(uint32(sequence), payload, 4);</pre>
99	}	

Recommendation:

Update to _token.safeApprove(spender, type(uint256).max) in the function.

3.4 (HAL-04) THE CONTRACT SHOULD safeApprove(0) FIRST - LOW

Description:

Some tokens (like USDT L199) do not work when changing the allowance from an existing non-zero allowance value.

They must first be approved by zero, and then the actual allowance must be approved.

Code Location:

Lis	ting 6: L1Vault.sol	
91	<pre>function _transferFundsToL2</pre>	(uint256 amount) internal {
92	token.approve(predicate	
93	chainManager.depositFor	<pre>(address(staging), address(token),</pre>
L,	<pre>abi.encodePacked(amount));</pre>	
94		
95	// Let L2 know how much	money we sent
96	uint64 sequence = wormh	<pre>ole.nextSequence(address(this));</pre>
97	bytes memory payload =	abi.encodePacked(amount);
98	wormhole.publishMessage	<pre>(uint32(sequence), payload, 4);</pre>
99	}	

Risk Level:

Likelihood - 1 Impact - 3

Recommendation:

Approve with a zero amount first before setting the actual amount.

Listing 7

- 1 IERC20(token).safeApprove(address(operator), 0);
- 2 IERC20(token).safeApprove(address(operator), amount);

3.5 (HAL-05) LACK OF PAUSE/UNPAUSE FUNCTIONALITY - LOW

Description:

L2Vault is already inherited from the PausableUpgradeable. However, the pause/unpause functionality has not been used.

In case a hack occurs, or an exploit is discovered, the team should be able to pause functionality until the necessary changes are made to the system. The deposits should be paused with Pause modifier.

Code Location:

Listin	g 8: L2Vault.sol
131	<pre>function deposit(uint256 amountToken) external {</pre>
132	_deposit(msg.sender, amountToken);
133	}

Risk Level:

Likelihood - 1 Impact - 3

Recommendation:

Pause functionality on the contract can help to secure the funds quickly.

3.6 (HAL-06) INCOMPATIBILITY WITH REBASING/DEFLATIONARY/INFLATIONARY TOKENS - INFORMATIONAL

Description:

The Alpine Protocol does not appear to support rebasing/deflationary/inflationary tokens whose balance changes during transfers or over time. The necessary checks include at least verifying the amount of tokens transferred to contracts before and after the actual transfer to infer any fees/interest.

Risk Level:

Likelihood - 1 Impact - 1

Recommendation:

The following measures can help to mitigate the issue:

- Make sure the check balance/after balance is equal to the amount of any rebasing/inflation/deflation
- Add support in contracts for such tokens before accepting usersupplied tokens
- Consider supporting deflationary/rebasing /etc. tokens by extra check of balances before/after or strictly inform your users not to use such tokens if they do not want to lose them

3.7 (HAL-07) COMMENTED TODO'S IDENTIFIED - INFORMATIONAL

Description:

Multiplyr project is currently under development. In the source code, there are many comments marking TODO. Although it is true that evidently this has been already noticed by the Alpine Team, as agreed they are marked down on a list for easy fix and focus on the coming audits.

The audit team identified the TODO comments on the next files:

- TwoAssetBasket.sol: L26, L209, L447
- BridgeScrow.sol: L56, L75
- BaseVault.sol: L32, L213, L214
- L2Vault.sol: L172, L236, L254, L288, L307
- L2AAVEStrategy.sol: L106, L187
- L1Vault.sol: L66, L79
- L1CompoundStrategy: L89, L110
- L1AnchorStrategy: L78

Please note that as this audit has been performed during several commits, some lines may change across different versions.

Risk Level:

Likelihood - 1 Impact - 1

Recommendation:

Implement the code left having security in mind to make the platform functional, robust and resilient.

3.8 (HAL-08) GAS OPTIMIZATIONS -INFORMATIONAL

Description:

Gas optimizations and additional safety checks are available for free when using newer compiler versions and the optimizer.

In the loop below, the variable i is incremented using i++. It is known that, in loops, using ++i costs less gas per iteration than i++.

- Forwarder.sol: L12
- BaseVault.sol: L197, L217, L274, L341

Caching variables whenever inside a loop helps to save gas, as the most gas expensive access are the ones to storage.

• Forwarder.sol: L12 (requests.length variable)

Risk Level:

Likelihood - 1 Impact - 1

Recommendation:

It is recommended to use ++i instead of i++ to increment the value of an uint variable inside a loop. This is not applicable outside of loops.

It is recommended to create a memory variable that caches the storage variable to avoid accessing the storage more times than required, since it is more expensive than memory accesses.

Note that these two mechanisms can be applied in different context in the source code.

THANK YOU FOR CHOOSING

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